SMath Studio Roadmap

November 2022

Regular release of SMath Studio 1.x

- Enhancements in the calculation engine.
- Regular updates and corrections.

February 2023

Release of built-in Calculation Service

- SMath Studio provides API for third-party software.

September 2023

License Agreement changed

- Terms and conditions made common for all countries.

September 2023

New release of SMath Licensing Server 4.x

- Deployment of the SMath Server in Docker format.

December 2023

Regular release of SMath Studio 1.x

- SMath Studio is splitted into Public and Enterprise editions.

December 2023

Regular release of SMath Licensing Server 4.x

- Introduction of support for Enterprise edition of SMath Studio.

September 2024

Regular release of SMath Studio 1.x

- SMath Studio Core released as a Nuget package.
- New features: mixed numbers, default currency unit, etc.
- Regular updates and corrections.

February 2025

Regular release of SMath Studio 1.x

- New features: Page Setup dialog improvements, icelandic interface transation, etc.
- Regular updates and corrections.

March 2025

Big update of SMath Forum

- AI capabilities (spam detection and messages translation).
- Integrated authentication.

December 2025

New release of SMath Licensing Server 5.x

- The runtime environment switched to .NET Core 9.
- Security improvements.
- Provides more flexibility for licensing management in organizations.

June 2026

Regular release of SMath Studio 1.x

- As a foundational step in our AI integration, this release sets the stage for the upcoming update that will deliver the complete suite of promised features.
- Mathcad Prime files import.
- Most popular commercial plugins can now be downloaded and used for free to get started.
- Switching to GitLab for internal plugin development.

August 2026

Launch AI functionality in SMath Studio 1.x

- Generates worksheets based on user prompt.
- Automatically creates titles, descriptions, and keywords for the worksheet.
- Ability to clarify the meaning of the equation, its components, or any chosen set of worksheet elements.
- Translation of the worksheet content into any language supported by SMath Studio.
- Describing images with text.

October 2026

Move public code repository to Git

- Standard toolset for developers.
- Better CI/CD integration.

January 2027

Support of third-party plugins in SMath Studio in the Cloud

- Enabling plugins selection to use in the Worksheets.
- Better integration with licensing policies.

March 2027

New release of SMath Studio 2.x

- The runtime environment switched to .NET Core 9.
- Dark theme is supported by UI.
- Best support of devices with high DPI.
- Native support for Linux and macOS.
- A console window to control the application by running scripts.

July 2027

Restart of mobile native apps support

- iOS and Android app versions.

January 2028

New release of SMath Studio 3.x

- Separate editors for different types of Regions (tabular, text based, image-based, etc.).
- Introduction of a new ODF compatible files format, ensuring full backward compatibility with existing worksheets.

March 2028

New release of SMath Licensing Server 6.x

- SMath Studio in the Cloud included into the SMath Local Licensing Server.

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