

Rolling Curve over Curve - Dragilev Method

Example Roll f over f1 and f2, forcing constant speeds.

N := 20 v := 90 Frames

$$f := x^2 + 6 \cdot y^2 - 3$$

$$x_0 := 0 \quad s := 8$$

$$\tau := [1 \cdot v]$$

$$T_\tau := 4 \cdot \frac{\tau - 1}{v - 1}$$

$$f_2 := 2 \cdot (x^2) + 6 \cdot y^2 - 170$$

$$x_{0_2} := 0 \quad s_2 := -50$$

$$f_3 := y^2 - 3 \cdot x - 15$$

$$x_{0_3} := 10 \quad s_3 := -35$$

$$n := [1 \cdot 3]$$

$$m := \frac{9 - n}{8} \cdot N$$

RK(f, x0, y0, s, N) :=

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:= xyo := stack(xo, roots(f | x = xo, y, yo))
[x y] := [u_1 u_2]
D(t, u) := (Δ := stack(-d/dy f, d/dx f)) / norme(Δ)
U := Rkadapt(xyo, 0, s, N-1, D)
[col(U, 1) col(U, 2) col(U, 3)]
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[T1 X Y] := RK(f, x0, 1, s, N)

[T2 X2 Y2] := RK(f2, x02, 1, s2, 200)

[T3 X3 Y3] := RK(f3, x03, -1, s3, 200)

$M_\tau := (X + i \cdot Y) \cdot e^{-2 \cdot \pi \cdot i \cdot T_\tau}$

MC(f, so, To, X, Y) :=

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:= E_tau := eval(cinterp(To, X, mod(-s * T_tau, so)))
Psi_tau := eval(cinterp(To, Y, mod(-s * T_tau, so)))
theta(x, y) := atan(d/dy f, d/dx f) - pi/2
[theta_tau := eval(theta(E_tau, Psi_tau)) Z_tau := E_tau + i * Psi_tau]
mu_tau := eval((M_tau - i * min(Im(M_tau))) * e^{i * theta_tau} + Z_tau)
X_n_tau := eval(stack(if tau = 1, matrix(0, 1), mu_tau m_n))
[X_n_tau - 1]
```

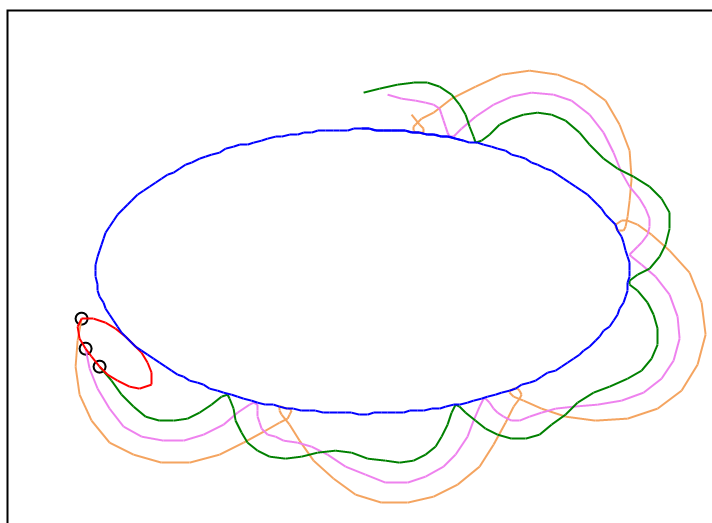
[M2 C2] := MC(f2, s2, T2, X2, Y2)

[M3 C3] := MC(f3, s3, T3, X3, Y3)

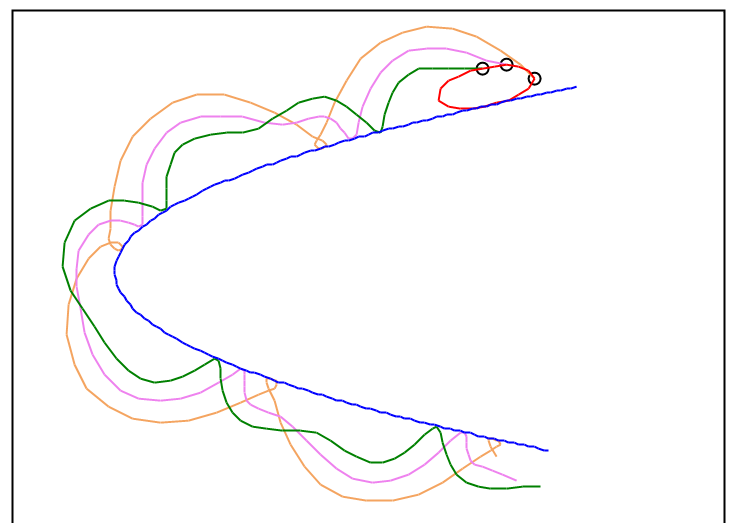
ReIm(z) := augment(Re(z), Im(z))

Plot(X, Y, M, C) :=

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:= (augment(X, Y)
ReIm(M_t)
mat2sys_1(delta_n := ReIm(C_n t))
mat2sys_1(delta_n := augment(ReIm(M_t m_n), "o")))
```



Plot(X2, Y2, M2, C2)



Plot(X3, Y3, M3, C3)

Alvaro appVersion(4) = "1.2.9018.0"

